

Shot Clock Situations

- A. Shot hits rim, horn, ignore horn, new shot clock period for either team on possession.
- B. Shot hits rim, no horn, play continues with new shot clock period to either team on possession.
- C. Shot misses rim, horn, violation to Team B at endline.
- D. Shot misses rim, no horn, Team A rebounds, clock continues to run.
- E. Shot misses rim, no horn, Team B rebounds, new shot clock period.
- F. Shot, Horn, shot made, count basket, play continues.
- G. Shot, horn, hits rim, no violation, new shot clock period to either team on possession.
- H. Shot, horn, misses rim, violation, ball to Team B at endline.
- I. Shot, horn, inadvertent whistle, made basket, count basket.
- J. Shot, horn, inadvertent whistle, ball hits rim, blow whistle, alternating possession arrow.
- K. Shot, horn, inadvertent whistle, ball misses rim, blow whistle, alternating possession arrow.
- L. Shot, horn, blocked by B1, ball does not hit rim, violation, ball to B, new shot clock period.
- M. Shot, blocked by B1, horn, ball does not hit rim, violation, ball to Team B new shot clock period.
- N. Shot, horn, blocked by B1 out-of-bounds, violation, ball to Team B at the spot of ball with new shot clock period.
- O. Shot, blocked by B1 out-of-bounds, Team A gets the ball at out-of-bounds spot with no new shot clock period.
- P. Shot, blocked by B1 out-of-bounds, horn, then ball hits out-of-bounds, violation, ball to Team B at out-of-bounds spot. (penalize shot clock violation).
- Q. Shot, blocked by B1, possession gained by B, horn, disregard violation, B had ball before the horn sounded, continue play with new shot clock period.
- R. Shot, blocked by B1, horn, then B gains possession, violation, ball to B at endline closest to ball when horn sounded. (penalize shot clock violation).
- S. Shot, blocked by B1, possession gained by A, shot clock continues running.
- T. Shot, blocked by B1, horn, ball misses rim, possession by A, violation, ball to B at endline.
- U. A1 shoots, :02 on shot clock, blocked by B2 sending the ball into B's front court, as b2 moves to recover ball, the shot clock horn sounds; violation, ball to B out-of-bounds at spot closest to where ball was when whistle blown, (penalize shot clock violation).
- V. Pass by A1, ball deflected by B1, hits rim, no reset, play continues.
- W. Pass by A1, ball deflected by A2, hits rim, no reset, play continues.
- X. A1 shoots an "air ball", A2 taps ball that hits rim, reset on possession (a tap is considered a try for goal in this situation).
- Y. A1 shoots, blocked by B1, horn, B1 fouls A1 on the shot, ball does not hit rim, penalize foul, disregard shot clock violation.
- Z. A1 shoots, blocked by B1 and B1 fouls A1, horn, ball does not hit the rim, penalize foul (disregard shot clock violation)